MY ACTIVITIES

Code Club, STEM club and computing | This term

MY ACTIVITIES THIS TERM

Up to four activities. Fill this in once a term and keep it at the front.

ACTIVITY	DAY	TIME	WHERE	WHO RUNS IT, AND NUMBER	COST	PAID

TERM DATES, IF DIFFERENT FROM SCHOOL

WHO IS ALLOWED TO COLLECT

PAPERWORK AND ADMIN

- ☐ Consent forms returned
- ☐ Medical information given
- ☐ Photo permission decided
- ☐ Fees paid or standing order set up
- ☐ Laptop or login sorted
- ☐ Group chat or app joined
- ☐ Term dates in the family calendar
- ☐ Cancellation policy checked
- ☐ Uniform or kit bought and named
- ☐ Account set up at home

Notes: costs, contacts, parking, anything worth remembering:

MY ACTIVITIES

Code Club, STEM club and computing | My week and this month

A NORMAL WEEK

The repeating pattern. One-offs go in the box underneath.

DAY	ACTIVITY	STARTS	LEAVE BY	TAKEN BY	COLLECTED BY
Monday					
Tuesday					
Wednesday					
Thursday					
Friday					
Saturday					
Sunday					

ONE-OFFS THIS MONTH

Shows, competitions, gradings, trips and anything that breaks the pattern.

DATE	WHAT IS HAPPENING	WHERE	LEAVE BY

MY ACTIVITIES

Code Club, STEM club and computing | My month

HOW I GOT ON

Write in each activity. Tick a box every time you go, and colour a star for how hard you tried.

1.	_____	☐	☐	☐	☐	Effort	☆ ☆ ☆ ☆ ☆
2.	_____	☐	☐	☐	☐	Effort	☆ ☆ ☆ ☆ ☆
3.	_____	☐	☐	☐	☐	Effort	☆ ☆ ☆ ☆ ☆
4.	_____	☐	☐	☐	☐	Effort	☆ ☆ ☆ ☆ ☆

THINGS THAT MATTER MORE THAN BEING BEST

- ☐ I listened to the person leading it
- ☐ I tried something I find hard
- ☐ I encouraged someone else
- ☐ I kept trying when something was difficult
- ☐ I practised at home
- ☐ I showed respect to the people around me
- ☐ I asked for help when I was stuck
- ☐ I enjoyed myself

What I got better at this month:

What the person leading it said:

Draw your best moment of the month:

MY ACTIVITIES

Code Club, STEM club and computing | Achievements and milestones

THINGS I HAVE ACHIEVED

Some are already written in. Add your own in the empty rows.

WHAT I ACHIEVED	DATE	DONE
First program that worked		
First game I made		
Fixed a bug on my own		
Shared a project with the group		
Helped someone else fix theirs		
Finished a whole project		
Learned a new language or tool		
Made something nobody asked me to make		

WHAT I WANT TO TRY NEXT

A new badge, a new level, a new club, or just something that looks a bit scary.